EDUCATION

- Bachelors in Brain & Cognitive Science, Minors in Computer Science & Statistics $\textit{University of Illinois at Urbana-Champaign, College of Liberal Arts \ \pounds \ Science}$
 - Courses: Artificial Intelligence, Data Analysis with Probabilistic Graph Models, Neural Interface Engineering, Signal Processing, Database Systems, Statistical Analysis for Biomedical Imaging, Data Structures & Algorithms, Bioinformatics, Probability & Statistics for CS, Biostatistics with R, Cognitive Neuroscience Lab with Matlab

EXPERIENCE

 Software Engineer Disruption Lab at Gies

- Engineered an **OpenAI-powered chatbot** to support external clients and assist navigation of internal clusters for the UIUC Data Science Research Services; built using Python, JavaScript, Langchain and Steamlit.
- Constructed parsing functions to transform training documents to .txt and embeddings, facilitating efficient search in a vector space. Used pytest & GitHub Actions for automated testing protocols.

• Machine Learning Engineering Intern

- University of Illinois Urbana-Champaign
- Trained YOLO-V8 object detection model to identify recyclable materials on UIUC campus waste bins in real time. Implemented with Python, Pytorch, HuggingFace, Docker & Github Actions.
- Assisted data preprocessing (image augmentation, labeling) & hyperparameter tuning for faster detection and reduced annotation errors by more than 20% with OpenCV.

• Field Data Engineering Intern

SpotGenius

- Enhanced video monitoring & ticketing systems in parking lots. Introduced crop zones for refined license plate detection at high speeds; improving License-Plate Recognition (LPR) for anomaly detection and secure real-time streaming with Python-scripts & Azure.
- Gained proficiency in data streamlining & processing for multi-camera integration in Azure Cloud & FortiMonitor.

Software Development Director

Illini VEX Robotics

- Directed the development of a Brain-Computer Interface(BCI) car, using EEG signals to enable movement in a remote-control car. Developed K-Nearest Neighbors (KNN) clustering algorithm for direction classification.
- Researched and implemented template matching with **OpenCV**, to improve the real-time detection accuracy of on-vehicle cameras in motion.

Projects

• VR-Neurofeedback Therapy

EEG-Based Emotional State Classier with Tensorflow

- Engineered real-time neurofeedback system with Python & ROS for focus detection from EEG signals. Integrated VR using C# & Unity, via UDP. Dynamically adjusts visual feedback elements for a closed-loop cognitive therapy experience, improving the user's attentional control.
- Employed signal processing techniques like filtering (Notch+Bandpass), spectral analysis (FFT+PSD), artifact removal (ICA/PCA), and feature extraction (time/frequency/wavelet domains).
- Implemented ML models like SVM, Random Forest, & CNNs (TensorFlow) for focus classification.

• ZKP Validation System

Blockchain-Based Auditing System | RSM

- Developed the first-ever blockchain auditing system demo using for faster digital asset validation and analysis using Zero-Knowledge Proofs (ZKPs). Built with Python, Circom & JavaScript (Snark.js).

TECHNICAL SKILLS

Languages: C++, Python, R, Javascript, Java, SQL, TypeScript, HTML+CSS Frameworks & Libraries: NumPy, Pandas, Scikit-learn, OpenCV, PyTorch, TensorFlow, CUDA, Ray, ROS, Flask Developer Tools: Git, Github, UNIX, Docker, Kubernetes, Node.js, CMake, GDB, Unity Cloud/DB: AWS, Azure, Google Cloud, Power BI

Aug 2022 - May 2025

Jun 2024 - Aug 2024 Remote

Jun 2023 - Nov 2023

Lombard, IL

Aug 2022 - Aug 2023 Champaign, IL

Aug 2023 - Present

Jan 2023 - May 2023

Feb 2023 - Aug 2024

Champaign, IL